Rehabilitative Escape Game
for People Living with Dementia (PLWD) and the Elderly

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Hardware-based Games:

Project Objectives:
This project aims to create a Rehabilitative Escape Game (REG) to examine how dementia patients can interact with the use of this customised escape game amongst their peers, thereby enhancing their communication skills and increasing their level of social interaction, as well as address various states of cognitive and motor decline. With the support of a greater network of patients working together, the end goal of the REG is to create a social and interactive experience for patients, by providing them an educational experience through fun, social activities in a literary setting.

List of Games
Game 1: Can You Remember That?
Game 2: Overflow Puzzle
Game 3: Whack The Lights!
Game 4: Picture That
Game 5: Mastermind

Software-based Games: